

Digital Communication Systems

ECS 452

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5.2 Binary Convolutional Codes

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Binary Convolutional Codes

- The encoding is done on a **continuous** running basis rather than by blocks of k data digits.
 - So, we use the terms **bit streams** or **sequences** for the input and output of the encoder.
 - In theory, these sequences have infinite duration.
 - In practice, the state of the convolutional code is periodically forced to a known state and therefore code sequences are produced in a block-wise manner.

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Binary Convolutional Codes

- Introduced by Elias in 1955
 - There, it is referred to as convolutional parity-check symbols codes.
 - Peter Elias received
 - Claude E. Shannon Award in 1977
 - IEEE Richard W. Hamming Medal in 2002
 - for "fundamental and pioneering contributions to information theory and its applications"
- The encoder **has memory**.
 - In other words, the encoder is a **sequential circuit** or a **finite-state machine**.
 - Easily implemented by shift register(s).
 - The **state** of the encoder is defined as **the contents of its memory**.

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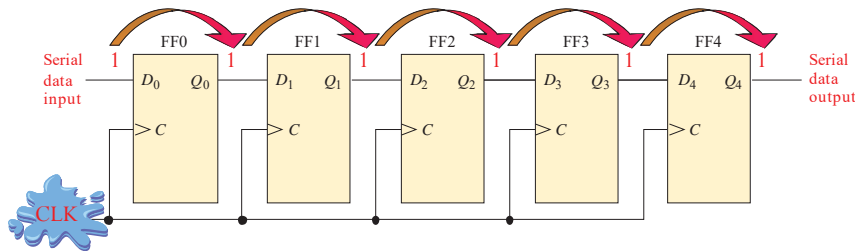
Binary Convolutional Codes

- In general, a **rate- $\frac{k}{n}$ convolutional encoder** has
 - k **shift registers**, one per input information bit, and
 - n **output coded bits** that are given by linear combinations (over the binary field, of the contents of the registers and the input information bits.
- k and n are usually small.
- For simplicity of exposition, and for practical purposes, only **rate- $\frac{1}{n}$** binary convolutional codes are considered here.
 - $k = 1$.
 - These are the most widely used binary codes.

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(Serial-in/Serial-out) Shift Register

- Accept data serially: one bit at a time on a single line.
- Each clock pulse will move an input bit to the next FF.
For example, a 1 is shown as it moves across.
- Example: five-bit serial-in serial-out register.



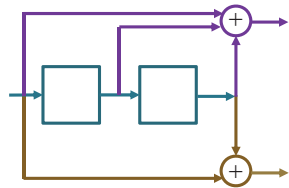
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Graphical Representations

- Three different but related graphical representations have been devised for the study of convolutional encoding:
 1. the state diagram
 2. the code tree
 3. the trellis diagram

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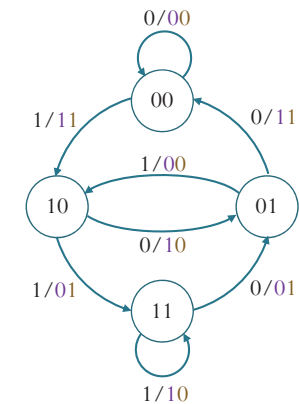
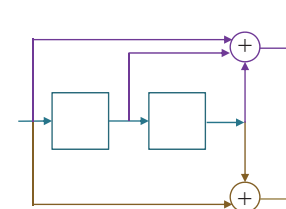
Example 1: $n = 2, k = 1$



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Ex. 1: State (Transition) Diagram

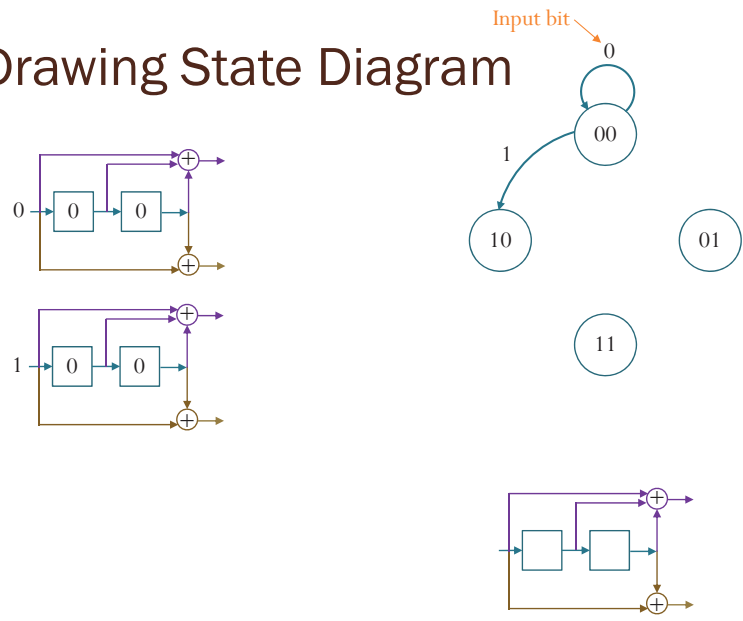
- The encoder behavior can be seen from the perspective of a finite state machine with its state (transition) diagram.



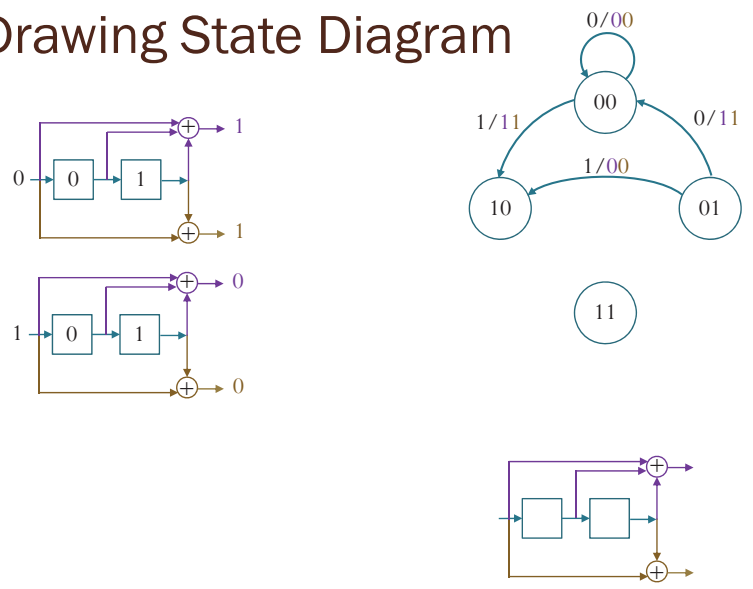
A four-state directed graph that uniquely represents the input-output relation of the encoder.

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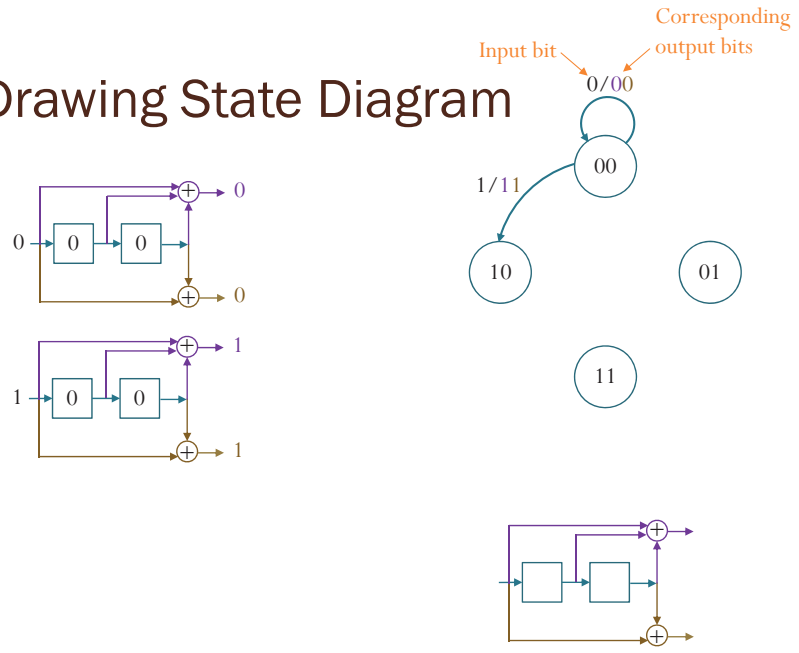
Drawing State Diagram



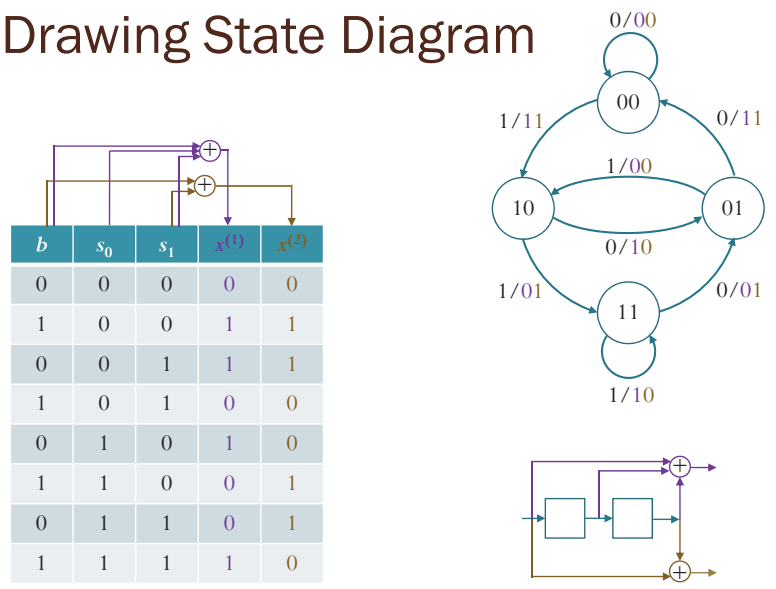
Drawing State Diagram



Drawing State Diagram

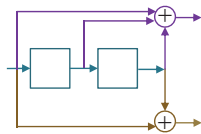
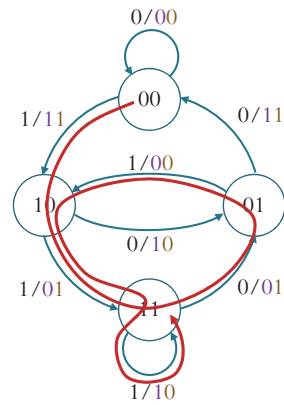


Drawing State Diagram



Tracing the State Diagram to Find the Outputs

Input	1	1	0	1	1	1
Output	11	01	01	00	01	10



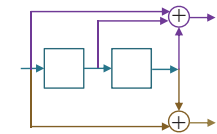
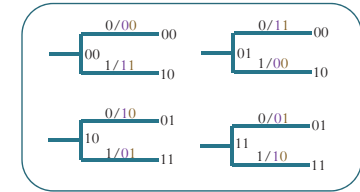
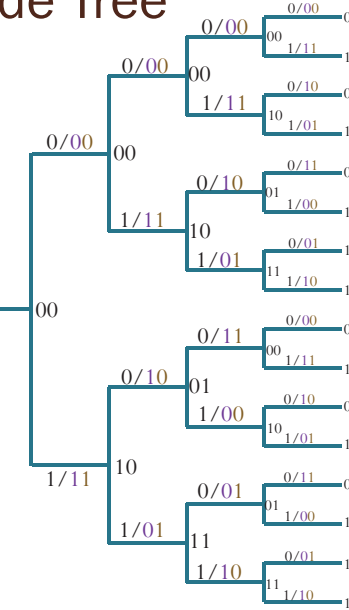
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Code Tree

Show the coded output for any possible sequence of data digits.

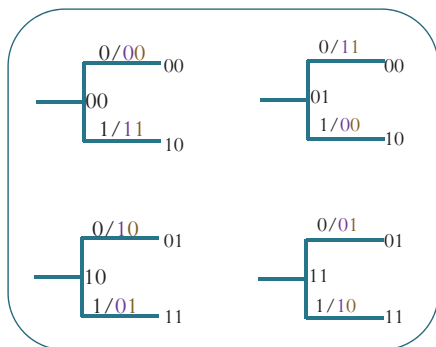
Initially, we always assume that all the contents of the register are 0.

Start

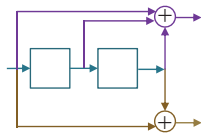
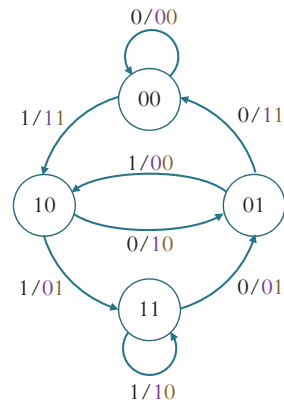


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Parts for Code Tree



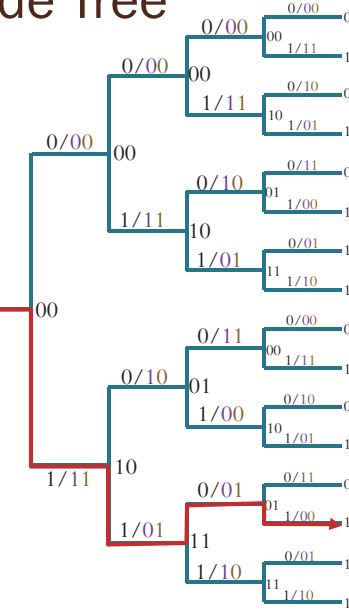
Two branches initiate from each node, the upper one for 0 and the lower one for 1.



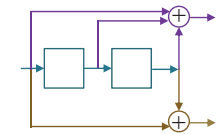
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Code Tree

Start



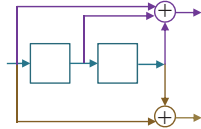
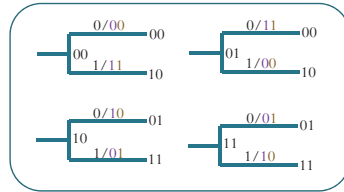
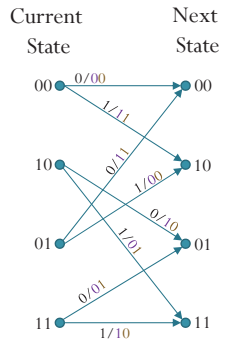
Input	1	1	0	1
Output	11	01	01	00



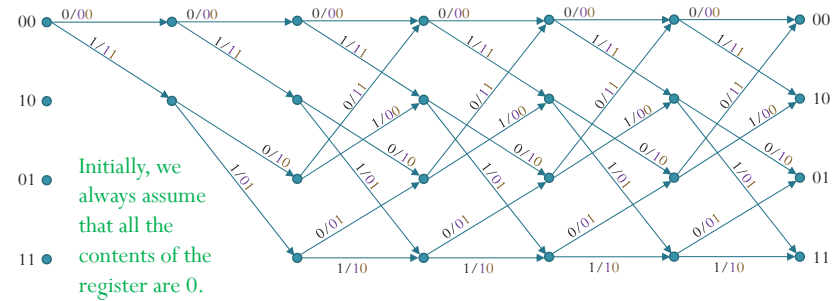
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Code Trellis

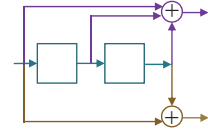
[Carlson & Crilly, 2009, p. 620]



Trellis Diagram

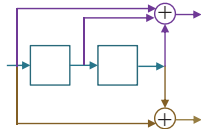
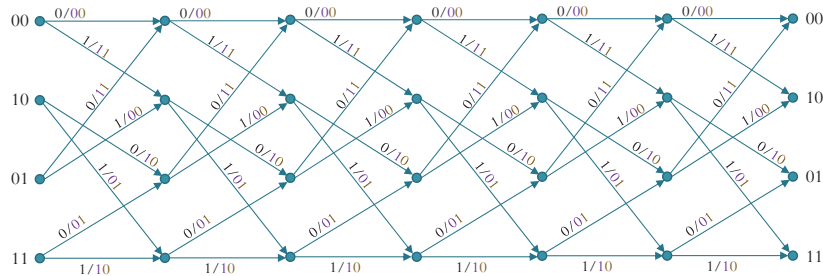


Each path that traverses through the trellis represents a valid codeword.

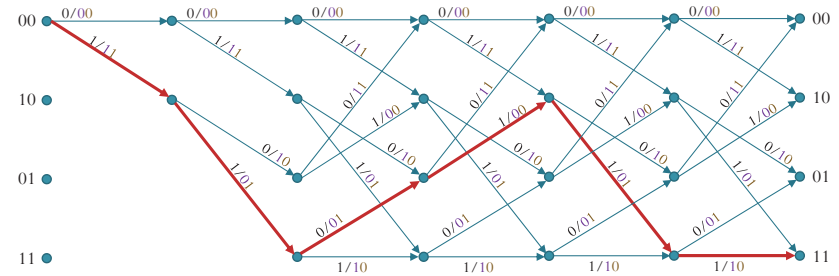


Towards the Trellis Diagram

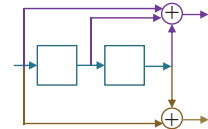
Another useful way of representing the code tree.



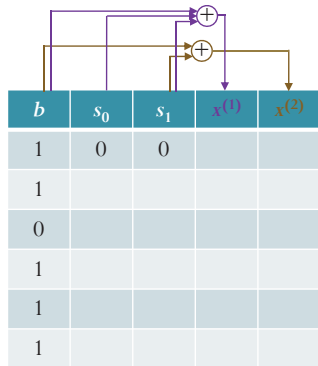
Trellis Diagram



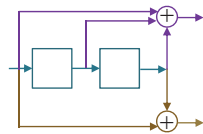
Input	1	1	0	1	1	1
Output	11	01	01	00	01	10



Directly Finding the Output



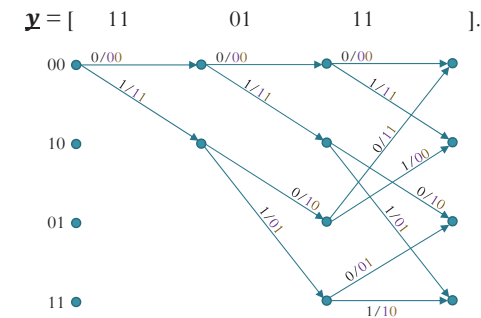
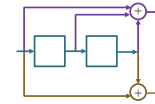
Input	1	1	0	1	1	1
Output						



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Direct Minimum Distance Decoding

- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .

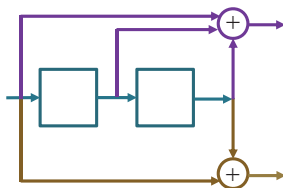


For 3-bit message, there are $2^3 = 8$ possible codewords. We can list all possible codewords. However, here, let's first try to work on the distance directly.

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Direct Minimum Distance Decoding

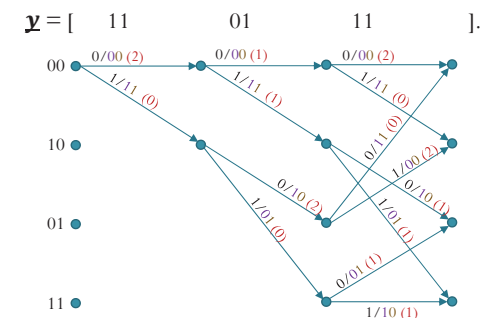
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with **minimum (Hamming) distance** from \mathbf{y} .
 - $\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} d(\mathbf{x}, \mathbf{y})$



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Direct Minimum Distance Decoding

- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .

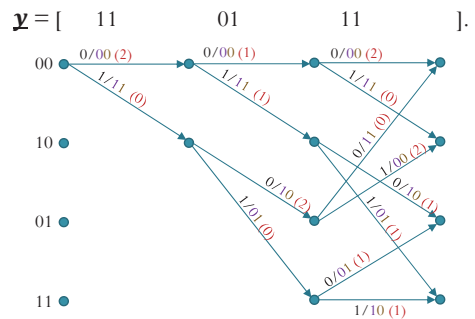


The number in parentheses on each branch is the branch metric, obtained by counting the differences between the encoded bits and the corresponding bits in \mathbf{y} .

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Direct Minimum Distance Decoding

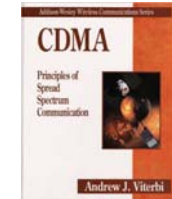
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



\mathbf{b}	$d(\mathbf{x}, \mathbf{y})$
000	2+1+2 = 5
001	2+1+0 = 3
010	2+1+1 = 4
011	2+1+1 = 4
100	0+2+0 = 2
101	0+2+2 = 4
110	0+0+1 = 1
111	0+0+1 = 1

Andrew J. Viterbi

- 1991: Claude E. Shannon Award
- 1952-1957: MIT BS & MS
 - Studied electronics and communications theory under such renowned scholars as Norbert Wiener, Claude Shannon, Bruno Rossi and Roberto Fano.
- 1962: Earned one of the first doctorates in electrical engineering granted at the University of Southern California (USC)
 - Ph.D. dissertation: error correcting codes
- 2004: USC Viterbi School of Engineering named in recognition of his \$52 million gift



Viterbi decoding

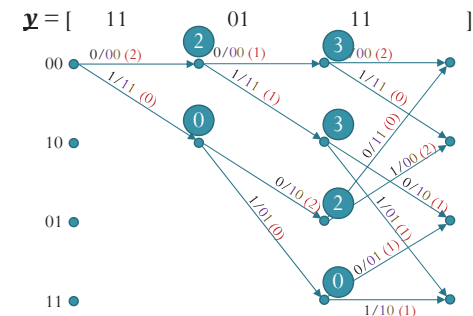
- Developed by Andrew J. Viterbi
 - Also co-founded Qualcomm Inc.
- Published in the paper “Error Bounds for Convolutional Codes and an Asymptotically Optimum Decoding Algorithm”, IEEE Transactions on Information Theory, Volume IT-13, pages 260-269, in April, 1967.



https://en.wikipedia.org/wiki/Andrew_Viterbi

Viterbi Decoding: Ex. 1

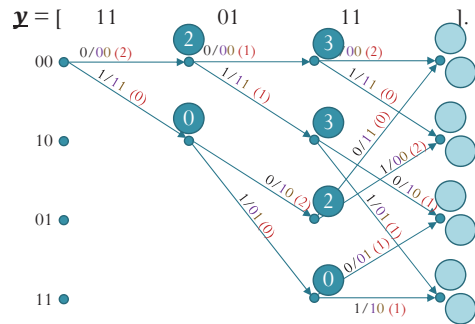
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



Each **circled number** at a node is the **running (cumulative) path metric**, obtained by summing branch metrics (distance) up to that node. Here, it is simply the **cumulative distance**.

Viterbi Decoding: Ex. 1

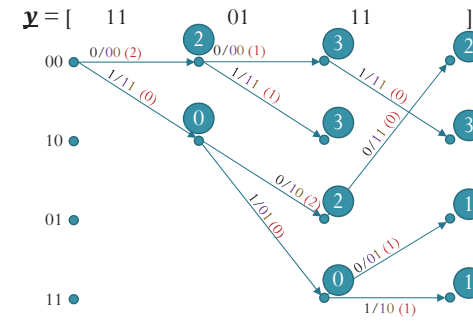
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



- For the last column of nodes, each of the nodes has two branches going into it.
- So, there are two possible cumulative distance values.

Viterbi Decoding: Ex. 1

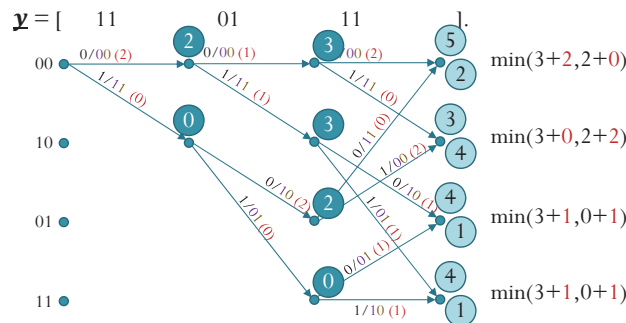
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



- For the last column of nodes, each of the nodes has two branches going into it.
- So, there are two possible cumulative distance values.
- We **discard the larger-distance path** because, regardless of what happens subsequently, this path will have a larger Hamming distance from \mathbf{y} .

Viterbi Decoding: Ex. 1

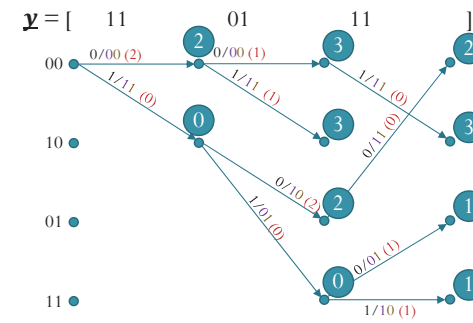
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



We **discard the larger-distance path** because, regardless of what happens subsequently, this path will have a larger Hamming distance from \mathbf{y} .

Viterbi Decoding: Ex. 1

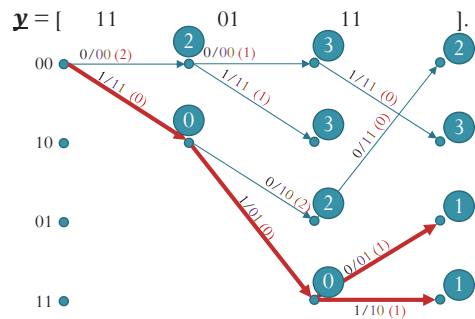
- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .



Note that we keep exactly one (optimal) **survivor path** to each state. (Unless there is a tie, then we keep both or choose any.)

Viterbi Decoding: Ex. 1

- Suppose $\mathbf{y} = [11\ 01\ 11]$.
- Find $\hat{\mathbf{b}}$.
 - Find the message $\hat{\mathbf{b}}$ which corresponds to the (valid) codeword $\hat{\mathbf{x}}$ with minimum (Hamming) distance from \mathbf{y} .

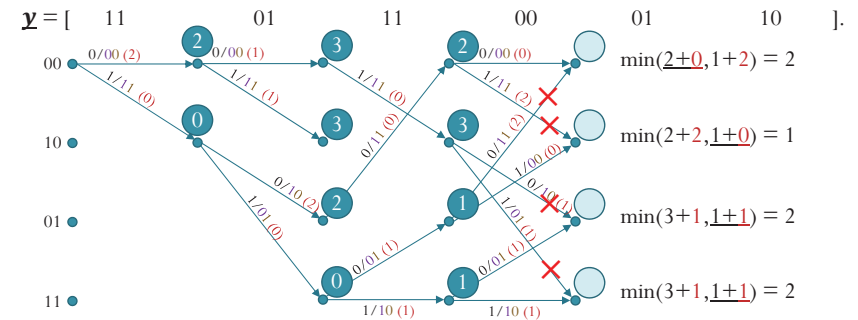


- So, the codewords which are nearest to \mathbf{y} is $[11\ 01\ 01]$ or $[11\ 01\ 10]$.
- The corresponding messages are $[110]$ or $[111]$, respectively.

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Viterbi Decoding: Ex. 2

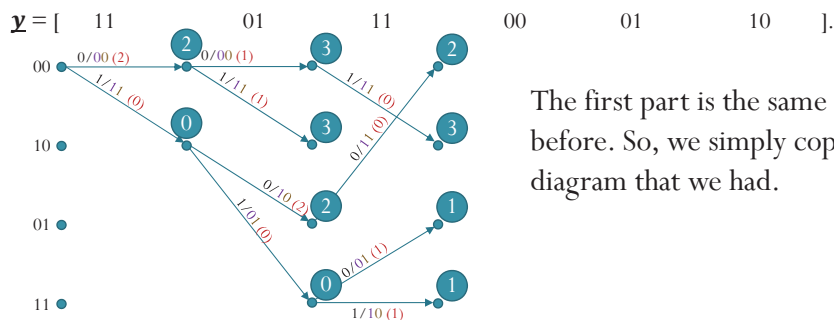
- Suppose $\mathbf{y} = [11\ 01\ 11\ 00\ 01\ 10]$.
- Find $\hat{\mathbf{b}}$.



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Viterbi Decoding: Ex. 2

- Suppose $\mathbf{y} = [11\ 01\ 11\ 00\ 01\ 10]$.
 - Find $\hat{\mathbf{b}}$.
- same as before

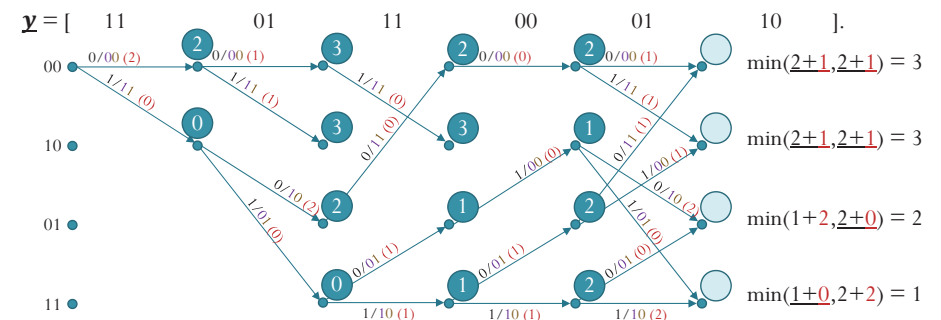


The first part is the same as before. So, we simply copy the diagram that we had.

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Viterbi Decoding: Ex. 2

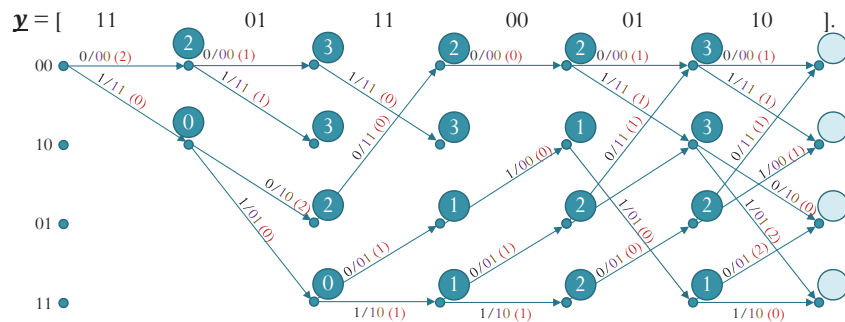
- Suppose $\mathbf{y} = [11\ 01\ 11\ 00\ 01\ 10]$.
- Find $\hat{\mathbf{b}}$.



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Viterbi Decoding: Ex. 2

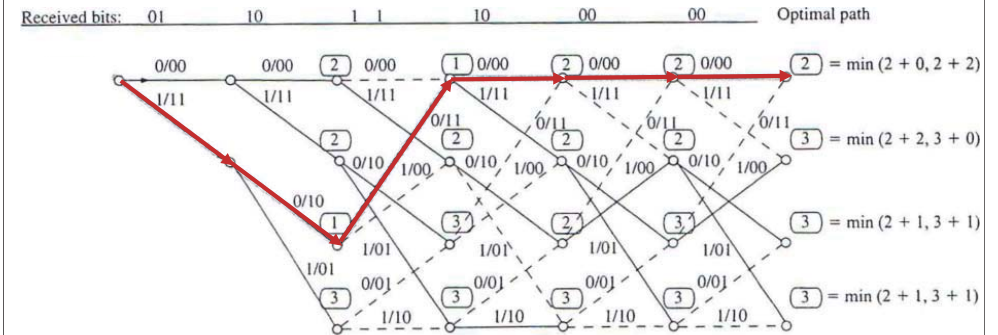
- Suppose $\mathbf{y} = [11\ 01\ 11\ 00\ 01\ 10]$.
- Find $\hat{\mathbf{b}}$.



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Viterbi Decoding: Ex. 3

- Suppose $\mathbf{y} = [01\ 10\ 11\ 10\ 00\ 00]$.



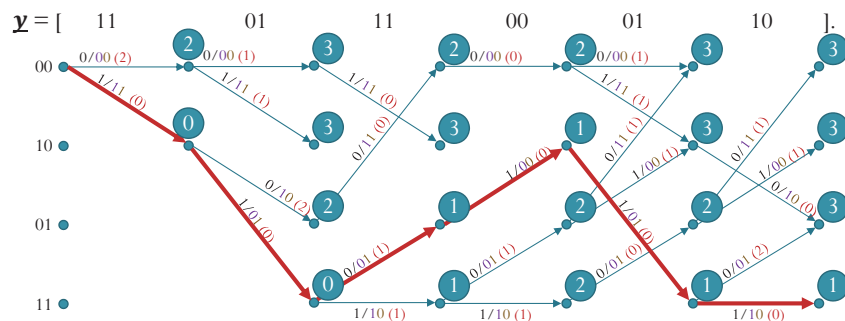
$$\hat{\mathbf{x}} = [11\ 10\ 11\ 00\ 00\ 00]$$

$$\hat{\mathbf{b}} = [1\ 0\ 0\ 0\ 0\ 0]$$

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Viterbi Decoding: Ex. 2

- Suppose $\mathbf{y} = [11\ 01\ 11\ 00\ 01\ 10]$.
- Find $\hat{\mathbf{b}}$.



$$\hat{\mathbf{x}} = [11\ 01\ 01\ 00\ 01\ 10]$$

$$\hat{\mathbf{b}} = [1\ 1\ 0\ 1\ 1\ 1]$$

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Reference

- Chapter 15 in [Lathi & Ding, 2009]
- Chapter 13 in [Carlson & Crilly, 2009]
- Section 7.11 in [Cover and Thomas, 2006]

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